

Algorithmic Decision Theory

for solving complex decision problems

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A. Tsoukiàs

Their help is gratefully acknowledged.

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Historical notes : The COST Action IC0602

- From 2007 to 2011 the *Algorithmic Decision Theory* COST Action IC0602, coordinated by Alexis Tsoukiàs, gathered researchers coming from different fields such as Decision Theory, Discrete Mathematics, Theoretical Computer Science and Artificial Intelligence in order to improve decision support in the presence of massive data bases, combinatorial structures, partial and/or uncertain information and distributed, possibly interoperating decision makers.
- Working Groups :**
 - Uncertainty and Robustness in Planning and Decision Making
 - Decision Theoretic Artificial Intelligence
 - Preferences in Reasoning and Decision
 - Knowledge extraction and Learning

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Historical notes : The CNRS GDRI ALGODEC

- In 2011, the French CNRS, in cooperation with the Belgian FNRS and the FNR, installed a *Groupement de Recherche International* **GDRI ALGODEC** in order to continue the research on *Algorithmic Decision Theory* by federating a number of international research institutions strongly interested in this research area.
- The aim is networking the many initiatives undertaken within this domain, organising seminars, workshops and conferences, promoting exchanges of people (mainly early stage researchers), building up an international community in this exciting research area.
- <http://www.gdri-algodec.org/>

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ALGODEC Members

The GDRI ALGODEC was extended 2015 until 2019 and at present involves the following institutions :

DIMACS - Rutgers University (USA)

LAMSADE - Université Paris-Dauphine (FR)

LIP6 - Université Pierre et Marie Curie (Paris, FR)

CRIL - Université d'Artois (Lens, FR)

HEUDIASYC - Université Technologique de Compiègne (FR)

LGI - CentraleSupélec (Paris, FR)

MATHRO - Université de Mons (BE)

SMG - Université Libre de Bruxelles (BE)

ILIAS - University of Luxembourg (LU)

CIG - University Paderborn (DE)

IDSE - Free University Bozen-Bolzana (IT)

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GDRI ALGODEC activities

- The International Conferences on *Algorithmic Decision Theory* : ADT'2009 (IT), ADT'2011 (US), ADT'2013 (BE), ADT'2015 (US), ADT'2017 (LU)
- The workshops DA2PL on *Multiple Criteria Decision Aid and Preference Learning* : 2012 (FR), 2014 (BE) and 2016 (DE)
- The GRAPHS&DECISIONS conference 2014 (LU)
- EURO working groups on *Multiple Criteria Decision Aid* and on *Preference Handling*
- The DIMACS Special Focus on *Algorithmic Decision Theory*
- The International Workshops on *Computational Social Choice*
- *Smart Cities and Policy Analytics* Workshops
- The DECISION DECK project

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GDRI ALGODEC Online Resources

Tutorials and course materials on <http://www.algodec.org>.

44 contributions on Algorithmic Decision Theory contain videos and presentation materials originating from the tutorials and courses who took place at the meetings and doctoral schools organised by the COST Action IC0602 Algorithmic Decision Theory.

ALGORITHMIC DECISION THEORY

HOME & INTRODUCTION | CONTRIBUTORS

VIDEO & INTRODUCTION

Today's decision makers in fields ranging from engineering to psychology to medicine to economics to homeland security are faced with remarkable new technologies, huge amounts of information to help them in reaching good decisions, and the ability to share information at unprecedented speeds and quantities. These tools and resources should lead to better decisions. Yet, the tools bring with them daunting new problems: the massive amounts of data available are often incomplete or unreliable or distributed and there is great uncertainty in them; interpreting/distributed decision makers and decision making devices need to be coordinated; many sources of data need to be fused into a good decision; information sharing under new cooperation/competition arrangements creates security problems. When faced with such issues, there are few highly efficient algorithms available to support decisions. This Action's objective is to improve the ability of decision makers to perform in the face of these new challenges and problems through the use of methods of theoretical computer science, in particular algorithmic methods. The primary goal of the project is to explore and develop algorithmic approaches to decision problems arising in a variety of applications areas. Since many of the decision problems investigated arise in Artificial Intelligence, an important sub-goal is to explore the cross-fertilization of Decision Theory and Artificial Intelligence.

Examples of such mutual benefits include, but are not limited to:

- Computational tractability/intractability of consensus functions.
- Improvement of decision support and recommender systems.
- Development of automatic decision devices including on-line decision procedures.
- Robust Decision Making.
- Learning for Multi-Agent Systems and other on-line decision devices.

This site contains materials originating from the tutorials and courses who took place at the meetings and doctoral schools organised by the COST Action IC0602 Algorithmic Decision Theory. It will be further updated as new materials will be produced by the COST Action.

Alexis Touzilis

Download slide presentation (.pdf)

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Types of Decision Problems : Notation

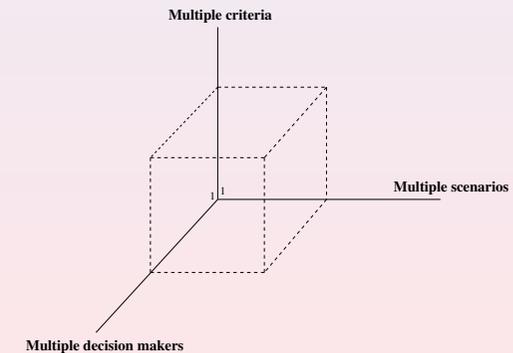
A decision problem will be a tuple $\mathcal{P} = (D, A, O, F, \Omega)$ where

1. D is a group of $d = 1, \dots$ **decision makers** ;
2. A is a set of $n = 2, \dots$ **decision alternatives** ;
3. O is a set of $o = 1, \dots$ **decision objectives** ;
4. F is a set of $m = 1, \dots$ **attributes** or performance **criteria** (to be maximised or minimised) with respect to decision objective $obj \in O$;
5. Ω is a set of $\omega = 1, \dots, p$ potential states of the world or context **scenarios**.

Types of Decision Problems – continue

We may distinguish different types of decision problems along three directions :

- Single or multiple objectives/criteria,
- Single or multiple decision makers,
- Single or multiple context scenarios.



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Decision aiding process

Situating the problem	Formulating the problem		Selecting the evaluation model		Constructing the final recommendation
	Decision Objects	Decision Problem	The model	Tuning the model	
Actors	Alternatives	Choice	Value Functions	directly	Method
Stakes		Ranking			
Resources	Criteria	Sorting	Outranking Relations	indirectly	

[Tsoukias:2007]

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Formulating the Decision Alternatives

- **Small set** of individual decision alternatives ;
- **Large set** of alternatives consisting in the combination of given features ;
- **Infinite set** of decision alternatives ;
- **Portfolios** of potential alternatives ;
- **Stream** of potential decision alternatives ;
- **Critical** decision alternatives (emergency or disaster recovering).

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Formulating decision objectives and criteria

- Identifying the **strategic objectives** of the decision making problem,
- Identifying all **objective consequences** of the potential decision actions, measured on :
 - Discrete ordinal scales ?
 - Numerical, discrete or continuous scales ?
 - Interval or ratio scales ?
- Each consequence, measured on a **performance criterion**, is associated with a strategic objective
 - to be **minimized** (Costs, environmental impact, energy consumption, etc) ;
 - to be **maximised** (Benefits, energy savings, security and reliability, etc).
- Verifying the coherence –**universal, minimal and separable**– of the family of criteria.

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Identifying the decision problematique

From an algorithmic point of view, we may distinguish the following decision problematiques :

- **Choice** : selecting the k best (or worst) choices, $k = 1, \dots$;
- **Weakly ordering** : ordering with ties $k = 1, \dots, n$ choices from a worst to a best equivalence class ;
- **Ranking** : linearly ordering $k = 1, \dots, n$ choices from the best to the worst ;
- **Sorting/Rating** : Supervised clustering into $k = 2, \dots$ predefined, and usually linearly ordered, sort categories ;
- **Relational Clustering** : unsupervised grouping into an unknown number $k = 2, \dots$ of (partially) related clusters.

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Example (Adversary or consensual social choice ?)

- Let $\{a, b, c, \dots, y, z\}$ be the set of 26 candidates for a 100 voters election. Suppose that :
 - 51 voters have preferences $abc\dots yz$, and
 - 49 voters have preferences $zbc\dots ya$.
- 51 voters will vote for a and 49 for z .

Comment

- *In all uninominal election systems, candidate 'a' will be elected.*
- *Is 'a' really a **convincing best** candidate ?*
- ***No** : Nearly half of the voters see candidate 'a' as their worst choice !*
- *Whereas candidate 'b' could be an **unanimous second best** candidate !*
- *Simple majority **allows dictatorship of majority** and does **not favor consensual solutions**.*

Constructing preferential statements : Notation

- Let X be a finite set of p decision alternatives.
- Let F be a finite set of n criteria (voters) supporting an increasing real performance scale from 0 to M_j ($j = 1, \dots, n$).
- Let $0 \leq \text{ind}_j < \text{pr}_j < \text{v}_j \leq M_j + \epsilon$ represent resp. the **indifference**, the **preference**, and the **considerable large performance difference** discrimination threshold observed on criterion j .
- Let w_j be the **significance** of criterion j .
- Let W be the sum of all criterion significances.
- Let x and y be two alternatives in X .
- Let x_j be the performance of x observed on criterion j

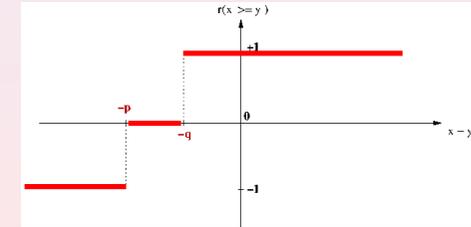
Each criterion j is characterizing a double threshold order \succeq_j on A in the following way :

$$r(x \succeq_j y) = \begin{cases} +1 & \text{if } x_j - y_j \geq -\text{ind}_j \\ -1 & \text{if } x_j - y_j \leq -\text{pr}_j \\ 0 & \text{otherwise.} \end{cases} \quad (1)$$

+1 signifies x is *performing at least as good as* y on criterion j ,

-1 signifies that x is *not performing at least as good as* y on criterion j .

0 signifies that it is *unclear* whether, on criterion j , x is performing at least as good as y .



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Performing globally “at least as good as”

Each criterion j contributes the significance w_j of his “at least as good as” characterisation $r(\succeq_j)$ to the characterisation of a global “at least as good as” relation $r(\succeq)$ in the following way :

$$r(x \succeq y) = \sum_{j \in F} \left[\frac{w_j}{W} \cdot r(x \succeq_j y) \right] \quad (2)$$

$1.0 \geq r(x \succeq y) > 0.0$ signifies x is *globally performing at least as good as* y ,

$-1.0 \leq r(x \succeq y) < 0.0$ signifies that x is *not globally performing at least as good as* y ,

$r(x \succeq y) = 0.0$ signifies that it is *unclear* whether x is globally performing at least as good as y .

Performing marginally and globally “less than”

Each criterion j is characterising a double threshold order \prec_j (*less than*) on A in the following way :

$$r(x \prec_j y) = \begin{cases} +1 & \text{if } x_j + \text{pr}_j \leq y_j \\ -1 & \text{if } x_j + \text{ind}_j \geq y_j \\ 0 & \text{otherwise.} \end{cases} \quad (3)$$

And, the *global less than* relation (\prec) is defined as follows :

$$r(x \prec y) = \sum_{j \in F} \left[\frac{w_j}{W} \cdot r(x \prec_j y) \right] \quad (4)$$

Property (Coaduality principle)

The global “less than” relation \prec is the **dual** (∇) of the global “at least as good as” relation \succeq .

Considerably *better* or *worse* performing situations

We define a single threshold order, denoted \ll_j which represents *considerably less performing* situations as follows :

$$r(x \ll_j y) = \begin{cases} +1 & \text{if } x_j + v_j \leq y_j \\ -1 & \text{if } x_j - v_j \geq y_j \\ 0 & \text{otherwise.} \end{cases} \quad (5)$$

And a codual *considerably better performing* situation \gg_j characterised as :

$$r(x \gg_j y) = \begin{cases} +1 & \text{if } x_j - v_j \geq y_j \\ -1 & \text{if } x_j + v_j \leq y_j \\ 0 & \text{otherwise.} \end{cases} \quad (6)$$

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Global *considerably better* or *considerably worse performing* situations

A global *veto*, or *counter-veto* situation is defined as follows :

$$r(x \ll y) = \bigvee_{j \in Fr(x \ll_j y)} \quad (7)$$

$$r(x \gg y) = \bigvee_{j \in Fr(x \gg_j y)} \quad (8)$$

where \bigvee represents the epistemic disjunction (Bisdorff 1997) or symmetric maximum (Grabisch et al. 2009) operator :

$$r \bigvee r' = \begin{cases} \max(r, r') & \text{if } r \geq 0 \wedge r' \geq 0, \\ \min(r, r') & \text{if } r \leq 0 \wedge r' \leq 0, \\ 0 & \text{otherwise.} \end{cases} \quad (9)$$

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Characterising *veto* and *counter-veto* situations

- $r(x \ll y) = 1$ iff there exists a criterion i such that $r(x \ll_i y) = 1$ and there does not exist otherwise any criteria j such that $r(x \gg_j y) = 1$.
- Conversely, $r(x \gg y) = 1$ iff there exists a criterion i such that $r(x \gg_i y) = 1$ and there does not exist otherwise any criteria j such that $r(x \ll_j y) = 1$.
- $r(x \gg y) = 0$ if either we observe no considerable performance differences or we observe at the same time, both a considerable positive and a considerable negative performance difference.

Property (Coduality principle)

$$r(\ll)^{-1} \text{ is identical to } r(\gg).$$

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The bipolar outranking relation \succsim

From an epistemic point of view, we say that :

- alternative x outranks alternative y** , denoted $(x \succsim y)$, if
 - a **significant majority of criteria validates** a global outranking situation between x and y , and
 - no considerable counter-performance** is observed on a discordant criterion,
- alternative x does not outrank alternative y** , denoted $(x \not\succsim y)$, if
 - a **significant majority of criteria invalidates** a global outranking situation between x and y , and
 - no considerably better performing situation** is observed on a concordant criterion.

The outranking concept was originally introduced by **B. Roy**(see Roy, B. (1991). *The outranking approach and the foundations of ELECTRE methods*. Theory and Decision, 31 :49–73).

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Polarising the global “at least as good as” characteristic

The bipolar-valued characteristic $r(\succsim)$ is defined on X^2 as follows :

$$r(x \succsim y) = r(x \succeq y) \oplus r(x \preceq_1 y) \oplus \dots \oplus r(x \preceq_n y)$$

Properties :

1. $r(x \succsim y) = r(x \succeq y)$ if no considerable positive or negative performance differences between x and y are observed,
2. $r(x \succsim y) = 1.0$ if $r(x \succeq y) \geq 0$ and $r(x \succcurlyeq y) = 1.0$,
3. $r(x \succsim y) = -1.0$ if $r(x \succeq y) \leq 0$ and $r(x \ll y) = 1.0$,
4. \succsim is **weakly complete** : Either $r(x \succsim y) \geq 0.0$, or, $r(y \succsim x) \geq 0.0$ for $\forall (x \neq y) \in X^2$.

Property (Coaduality Principle)

The dual (\preceq) of the bipolar outranking relation \succsim is identical to the strict converse outranking \succcurlyeq relation.

Proof : We only have to check the case where $r(x \ll_i y) \neq 0.0$ for all $i \in F$. If $r(x \ll y) \neq 0.0$:

$$\begin{aligned} r(x \preceq y) &= -r(x \succsim y) = -[r(x \succeq y) \oplus -r(x \ll y)] \\ &= [-r(x \succeq y) \oplus r(x \ll y)] \\ &= [r(x \preceq y) \oplus -r(x \succcurlyeq y)] \\ &= [r(x \prec y) \oplus r(x \succcurlyeq y)] = r(x \succcurlyeq y). \end{aligned}$$

Else, there exist conjointly two criteria i and j such that $r(x \ll_i y) = 1.0$ and $r(x \succcurlyeq_j y) = 1.0$ such that $r(x \succsim y) = r(x \preceq y) = r(x \succcurlyeq y) = 0.0$. \square

Bipolar outranking digraphs

Definition

- We denote $\tilde{G}(X, r(\succsim))$ the **bipolar-valued** digraph modelled by $r(\succsim)$ on the set X of potential decision alternatives.
- $\tilde{G}(X, \succsim)$ actually **minimizes the sum of the Kendall distances** with all marginal -single criterion based- outranking digraphs.
- The average absolute value of the r -valuation is called the **epistemic determination** of $\tilde{G}(X, r(\succsim))$.
- We denote $G(X, \succsim)$, the crisp digraph associated with \tilde{G} where we retain all arcs such that $r(x \succsim y) > 0$, called the associated **Condorcet or median cut digraph**.
- $G(X, \succsim)$ has usually, except from being trivially reflexive, no other relational properties.

Example (Adversary or consensual social choice? – continue)

- Let us reconsider the set of 26 candidates for a 100 voters election and suppose again that :
 - 51 voters have preferences $abc\dots yz$, and
 - 49 voters have preferences $zbc\dots ya$.
- We may consider both coalitions of voters as two performance criteria $-v1$ and $v2$ - with respective significance weights 51 and 49.
- Let us suppose that all the voters are more or less **indifferent** between candidates of **adjacent ranks**; a clear **preference** appearing first with a **rank difference of at least 3**. Furthermore, a **considerable rank difference of 25** raises a veto, resp. counter-veto situation.
- We may now compute the corresponding **bipolar outranking relation**.

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The Best Choice Problematique

- A choice problem traditionally consists in the search for a **single best** alternative ;
- Pragmatic Best Choice Recommendation - **BCR** - principles :
 - P_1 : Non retainement for well motivated reasons ;
 - P_2 : Recommendation of minimal size ;
 - P_3 : Stable (irreducible) recommendation ;
 - P_4 : Effectively best choice ;
 - P_5 : Recommendation maximally supported by the given preferential information.
- The decision aiding process **progressively** uncovers the best single choice via more and more refined choice recommendations ;
- The process stops when the decision maker is ready to make her final decision.

References : Roy (1991), Bisdorff, Meyer & Roubens (2008).

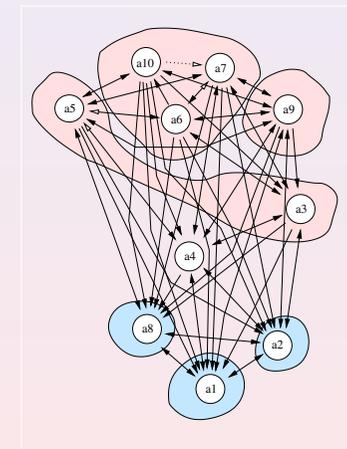
Useful choice qualifications

Let Y be a non-empty subset of X , called a **choice**.

- Y is said to be **outranking** (resp. **outranked**) iff $x \notin X \Rightarrow \exists y \in Y : r(y \succsim x) > 0$ (resp. $r(x \succsim y)$).
- Y is said to be **independent** iff for all $x \neq y$ in Y we have $r(x \succsim y) \leq 0$.
- Y is called an **outranking kernel** (resp. **outranked kernel**) iff it is an outranking (resp. outranked) and independent choice.
- Y is called an outranking **hyperkernel** (resp. **outranked hyperkernel**) iff it is an outranking (resp. outranked) choice which consists of **independent chordless circuits** of odd length ≥ 1 .

Translating BCR principles into choice qualifications

- P_1 : Non-retainment for well motivated reasons.
A BCR is an **outranking choice**.
- P_{2+3} : Minimal size & stable.
A BCR is a **hyperkernel**.
- P_4 : Effectivity.
A BCR is a **strictly more outranking than outranked** choice.
- P_5 : Maximal credibility.
A BCR has **maximal determinateness**.



Property (BCR Decisiveness, Bisdorff et al. 2008)

Any bipolar strict outranking digraph contains at least one outranking and one outranked hyperkernel.

Adversary or consensual social choice? – continue

Python3 console session with **Digraph3 software resources** :

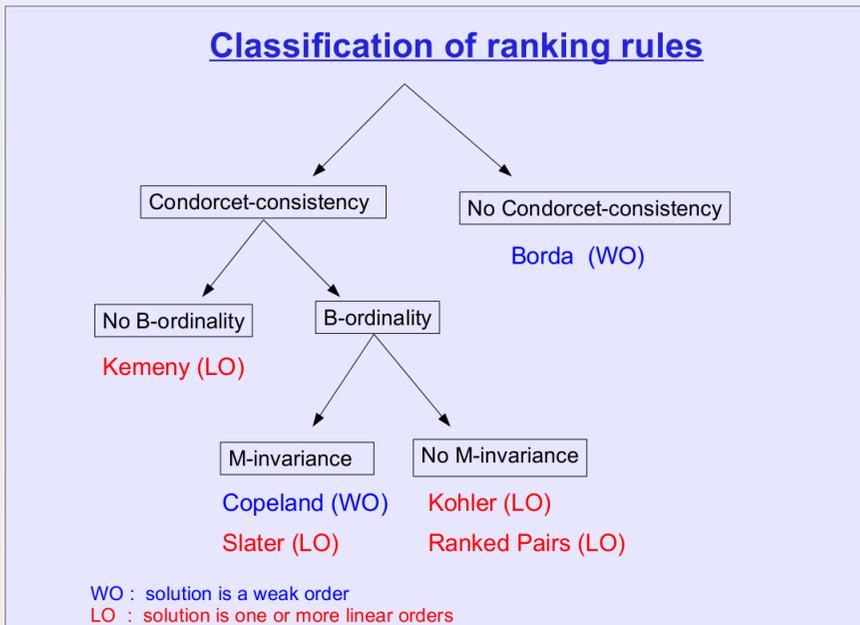
```
>>> from outrankingDigraphs import *
>>> t = PerformanceTableau('electionExample')
>>> g = BipolarOutrankingDigraph(t)
>>> g.showRubisBestChoiceRecommendation()
Rubis best choice recommendation(s) (BCR)
(in decreasing order of determinateness)
Credibility domain: [-100.00,100.00]
=== >> potential best choice(s)
*choice      : [a, b, c]
+-irredundancy : 2.00, independence      : 2.00
dominance     : 2.00, absorbency        : -100.00
covering (%)  : 94.20, determinateness (%) : 93.37
- most credible choice(s) = { b: 100.00, c: 49.00, a: 2.00, }
=== >> potential worst choice(s)
* choice     : [x, y, z]
+-irredundancy : 2.00, independence      : 2.00
dominance     : -100.00, absorbency       : 2.00
covering (%)  : 0.00, determinateness (%) : 93.37
- most credible choice(s) = { y: 100.00, x: 49.00, z: 2.00, }
Execution time: 0.049 seconds
```

Using the **Rubis BCR Solver** on the leopold-loewenheim.uni.lu server

The Ranking Problem

- A ranking problem traditionally consists in the search for a **linear ordering** of the set of alternatives ;
- A particular ranking is computed with the help of a **ranking rule** which aggregates preferences over all decision makers and/or criteria into a global (weak) order based, either on (rank) scoring (**Borda**), or, on (pairwise) voting procedures (**Kemeny**, **Slater**, **Copeland**, **Kohler**, **Ranked Pairs**) ;
- Characteristic properties of ranking rules :
 1. A ranking rule is called **Condorcet-consistent** when the following holds : If the Condorcet majority relation is a linear order, then this linear order is the unique solution of the ranking rule ;
 2. A ranking rule is called **B-ordinal** if its result only depends on the order of the determination of the r -characteristics B ;
 3. A ranking rule is called **M-invariant** if its result only depends on the median-cut Condorcet relation M .

Content of the lecture	Introduction	Decision aiding	Recommendations	Bibliography
	○○○	○○○○○	○○○	
	○○	○○○○○○○	●○○○○○○○○○○○○○○	
	○	○○○○○	○○○○○	



Ranking of the election candidates

References : Cl. Lamboray (2007,2009), Dias L.C. & Cl. Lamboray (2010)

The k -Rating Problem

- A k -rating problem consists in a **supervised partitioning** of the set of alternatives into $k = 2, \dots$ **ordred categories**, for instance quantile equivalence classes.
- Usually, a rating procedure is designed to deal with a **normed evaluation model**, whereas choice and ranking algorithms essentially rely on relative evaluation models.
- A crucial problem, hence, lies in the definition of the given categories, i.e., of the **evaluation norms** that define each sort category.
- Two kinds of such norms may be provided :
 - Delimiting norms **directly provided** by or **indirectly learned** from observed decision practice ;
 - Order statistical computation of **quantiles equivalence class** delimitations from the corresponding performance tableau.

Performance quantiles

- Let X be the set of n potential decision alternatives evaluated on a single real performance criteria.
- We denote x, y, \dots the performances observed of the potential decision actions in X .
- We denote quantile $q(p)$ the performance such that $p\%$ of the observed n performances in X are less or equal to $q(p)$.
- The quantile $q(p)$ may be estimated by **linear interpolation** from the cumulative distribution of the performances in X .

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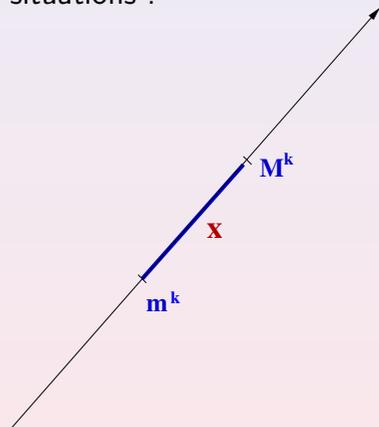
Performance quantile classes

- We consider a series : $p_k = k/q$ for $k = 0, \dots, q$ of $q + 1$ equally spaced quantiles limits like
 - quartiles limits : 0, .25, .5, .75, 1,
 - quintiles limits : 0, .2, .4, .6, .8, 1,
 - deciles limits : 0, .1, .2, ..., .9, 1, etc
- The **upper-closed q^k class** corresponds to the interval $]q(p_{k-1}); q(p_k)[$, for $k = 2, \dots, q$, where $q(p_q) = \max_X x$ and the first class gathers all data below $p_1 :]-\infty; q(p_1)[$.
- The **lower-closed q_k class** corresponds to the interval $[q(p_{k-1}); q(p_k)[$, for $k = 1, \dots, q - 1$, where $q(p_0) = \min_X x$ and the last class gathers all data above $q(p_{q-1}) : [q(p_{q-1}), +\infty[$.
- We call **q -tiles** a complete series of $k = 1, \dots, q$ upper-closed q^k , resp. lower-closed q_k , quantile classes.

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q -tiles sorting on a single criteria

If x is a measured performance, we may distinguish three sorting situations :



- $x \leq q(p_{k-1})$ and $x < q(p_k)$
The performance x is lower than the q^k class;
- $x \geq q(p_{k-1})$ and $x < q(p_k)$
The performance x belongs to the q^k class;
- $(x > q(p_{k-1})$ and $x \geq q(p_k)$
The performance x is higher than the q^k class.

If the relation $<$ is the **dual** of \geq , it will be sufficient to check that both, $x \geq q(p_{k-1})$, as well as $x \not\geq q(p_k)$, are verified for x to be a member of the k -th q -tiles class.

Multiple criteria q -tiles sorting with bipolar outrankings

Property

The bipolar characteristic of x belonging to upper-closed q -tiles class q^k , resp. lower-closed class q_k , may hence, in an **outranking** approach, be assessed as follows :

$$r(x \in q^k) = \min [-r(\mathbf{q}(p_{k-1}) \succsim x), r(\mathbf{q}(p_k) \succsim x)]$$

$$r(x \in q_k) = \min [r(x \succsim \mathbf{q}(p_{k-1})), -r(x \succsim \mathbf{q}(p_k))]$$

where, for $k = 1, \dots, q$, $\mathbf{q}(p_{k-1})$ and $\mathbf{q}(p_k)$ represent the multiple criteria performance delimitations of quantile q^k , resp. q_k .

Comment

The bipolar outranking relation \succsim , verifying actually the **coduality principle**, $-r(\mathbf{q}(p_{k-1}) \succsim x) = r(\mathbf{q}(p_{k-1}) \not\succsim x)$, resp. $-r(x \succsim \mathbf{q}(p_k)) = r(x \not\succsim \mathbf{q}(p_k))$.

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The multicriteria (upper-closed) q -tiles sorting algorithm

- Input** : a set X of n objects with a performance table on a family of m criteria and a set \mathcal{Q} of $k = 1, \dots, q$ empty q -tiles equivalence classes.
- For each** object $x \in X$ **and each** q -tiles class $q^k \in \mathcal{Q}$:
 - $r(x \in q^k) \leftarrow \min(-r(\mathbf{q}(p_{k-1}) \succsim x), r(\mathbf{q}(p_k) \succsim x))$
 - if $r(x \in q^k) \geq 0$:
add x to q -tiles class q^k ;
- Output** : \mathcal{Q} .

Comment

- The complexity of the q -tiles sorting algorithm is $\mathcal{O}(nmq)$; *linear* in the number of decision actions (n), criteria (m) and quantile classes (q).
- As \mathcal{Q} represents a partition of the criteria measurement scales, i.e. the upper limits of the preceding category correspond to the lower limits of the succeeding ones, there is a potential for run time optimization.

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Example of quintiles sorting result

```
>>> from randomPerfTabs import RandomPerformanceTableau
>>> t = RandomPerformanceTableau(numberOfActions=50,
...                               seed=5)
>>> from sparseOutrankingDigraphs import \
...     PreRankedOutrankingDigraph
>>> pr = PreRankedOutrankingDigraph(t, quintiles)
>>> pr.showSorting()
*--- Sorting results in descending order ---*
]0.8 - 1.0]: [a16, a02, a24, a32]
]0.6 - 0.8]: [a01, a02, a06, a09, a10, a13, a16, a18,
              a22, a25, a27, a28, a31, a32, a36, a37,
              a39, a40, a41, a43, a45, a48]
]0.4 - 0.6]: [a01, a03, a04, a05, a07, a08, a09, a10,
              a11, a12, a13, a14, a15, a17, a18, a20,
              a26, a27, a29, a30, a33, a34, a35, a38,
              a42, a43, a44, a45, a46, a47, a49, a50]
]0.2 - 0.4]: [a04, a11, a12, a17, a19, a21, a23,
              a29, a34, a42, a46, a47, a50]
]< - 0.20]: []
```

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Properties of q -tiles sorting result

- Coherence** : Each object is always sorted into a non-empty subset of adjacent q -tiles classes.
- Uniqueness** : If $r(x \in q^k) \neq 0$ for $k = 1, \dots, q$, then performance x is sorted into exactly one single q -tiled class.
- Separability** : Computing the sorting result for performance x is independent from the computing of the other performances' sorting results.

Comment

The separability property gives us access to efficient *parallel processing* of class membership characteristics $r(x \in q^k)$ for all $x \in X$ and q^k in \mathcal{Q} .

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Ordering the q -tiles sorting result

The q -tiles sorting result leaves us with more or less overlapping ordered quantile equivalence classes. For constructing now a linearly ordered q -tiles partition of X , we may apply three strategies :

- Optimistic** : In decreasing lexicographic order of the upper and lower quantile class limits ;
- Pessimistic** : In decreasing lexicographic order of the lower and upper quantile class limits ;
- Average** : In decreasing numeric order of the average of the lower and upper quantile limits.

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Example of quintiles decomposing result

Applying the average ordering strategy we obtain the following weak ordering of the decision alternatives :

```
>>> pr.showDecomposition()
*--- quantiles decomposition in decreasing order---*
c1. [0.8-1.0]: [a24]
c2. [0.6-1.0]: [a16, a22, a32]
c3. [0.6-0.8]: [a02, a06, a25, a28, a31, a36, a37,
               a39, a40, a41, a48]
c4. [0.4-0.8]: [a01, a09, a10, a13, a18,
               a27, a43, a45]
c5. [0.4-0.6]: [a03, a05, a07, a08, a14, a15, a20,
               a26, a30, a33, a35, a38, a44, a49']
c6. [0.2-0.6]: [a04, a11, a12, a17, a29, a34, a42,
               a46, a47, a50]
c7. [0.2-0.4]: [a19, a21, a23]
```

q-tiles ranking algorithm

- Input** : the outranking digraph $\tilde{G}(X, \succsim)$, a partition P_q of k linearly ordered decreasing parts of X obtained by the q -tiles sorting algorithm, and an empty list \mathcal{R} .
- For each** quantile class $q^k \in P_q$:
 - if** $\#(q^k) > 1$:
 - $R_k \leftarrow$ **locally rank** q^k in $\tilde{G}|_{q^k}$ (if ties, render alphabetic order of action keys)
 - else** : $R_k \leftarrow q^k$
 - append** R_k to \mathcal{R}
- Output** : \mathcal{R}

Example

Quintiles sorting & ranking of the 26 candidates from the election example.

q-tiles ranking algorithm – Comments

- The **complexity** of the q -tiles ranking algorithm is **linear** in the number k of components resulting from a q -tiles sorting which contain more than one action.
- Three tractable local ranking rules – *Copeland's*, *Net-flows'* and *Kohler's rule* – of complexity $\mathcal{O}((\#q^k)^2)$ may be used on each restricted outranking digraph $\tilde{G}|_{q^k}$.
- In case of local **ties** (very similar evaluations for instance), the **local ranking** procedure will render these actions in increasing **alphabetic ordering** of the action keys.
- Large scale Monte Carlo simulations with random performance tableaux of different sizes and types show that the **Copeland** local ranking rule gives the best practical results, both in terms of execution times, as well as in terms of the ordinal correlation with the corresponding global outranking situations.

5-tiled versus standard outranking digraph of order 50



Symbol legend

- T outranking for certain
- + more or less outranking
- ' ' indeterminate
- more or less outranked
- ⊥ outranked for certain

Sparse digraph bg :

Actions : 50
 # Criteria : 7
 Sorted by : 5-Tiling
 Ranking rule : Copeland
 # Components : 7
 Minimal order : 1
 Maximal order : 15
 Average order : 7.1
 fill rate : 20.980%
 correlation : +0.7563



Multithreading the q -tiles sorting & ranking procedures

- Following from the **separability property** of the q -tiles sorting of each action into each q -tiles class, the q -sorting algorithm may be **safely split** into as much threads as are **multiple processing** cores available in parallel.
- Furthermore, the **ranking** procedure being local to each diagonal component, these procedures may as well be safely processed in **parallel threads** on each restricted outranking digraph $\mathcal{G}_{|q^k}$.

digraph order	standard model			q -tiled model		
	#c.	t_g sec.	τ_g	#c.	t_{bg}	τ_{bg}
1 000	118	6"	+0.88	8	1.6"	+0.83
2 000	118	15"	+0.88	8	3.5"	+0.83
2 500	118	27"	+0.88	8	4.4"	+0.83
10 000				118	7"	
15 000				118	12"	
25 000				118	21"	
50 000				118	48"	
100 000	(size =	10^{10})		118	2'	(fill rate = 0.077%)
1 000 000	(size =	10^{12})		118	36'	(fill rate = 0.028%)
1 732 051	(size =	3×10^{12})		118	2h17'	(fill rate = 0.010%)
2 500 000	(size =	6.25×10^{12})		118	2h55'	(Spring 2017)

Legend :

- #c. = number of cores ;
- g : standard outranking digraph, bg : the q -tiled outranking digraph ;
- t_g , resp. t_{bg} , are the corresponding constructor run times ;
- τ_g , resp. τ_{bg} are the ordinal correlation of the Copeland ordering with the given outranking relation.

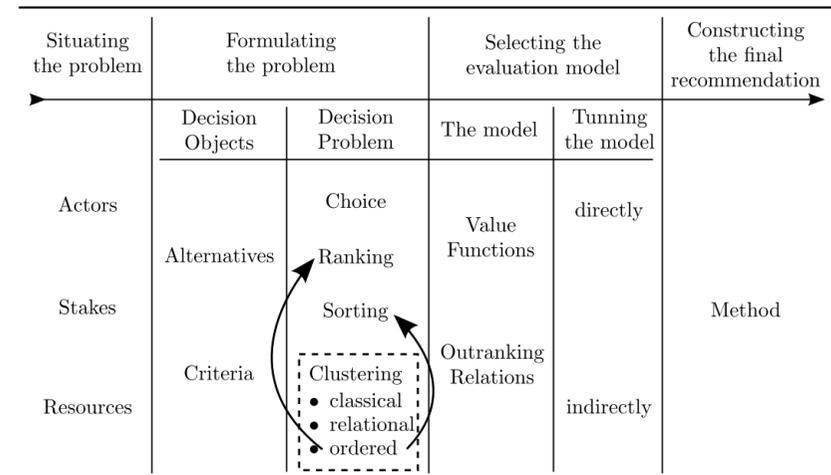
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The clustering problematique

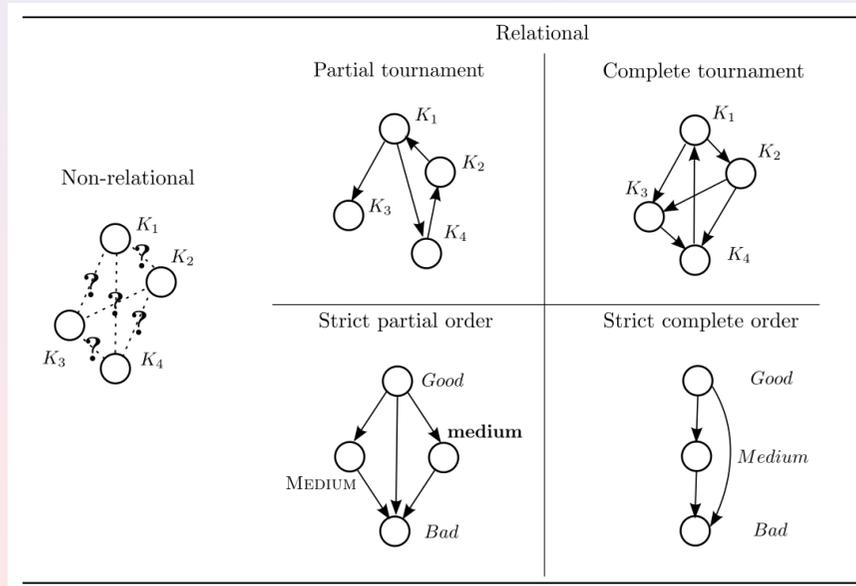
- **Clustering** is an unsupervised learning method that groups a set of objects into **clusters**.
- Properties :
 - **Unknown** number of clusters ;
 - **Unknown** characteristics of clusters ;
 - **Only** the relations between objects are used ;
 - **no** relation to **external** categories are used.
- Usually used in exploratory analysis and for cognitive artifacts.

Clustering decision aid



[Tsoukias:2007]

Classification of clustering approaches



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Algorithmic Approach

- define a **fitness function** for each objective:
 - maximize indifference relations inside clusters;
 - maximize preference relations between clusters.
- **Exact:**
 1. enumerate all partitions;
 2. select the best w.r.t. the objective;
 → **exponential** number of partitions.
- **Approximative:**
 - Relational Clustering [de Smet, Eppe: 2009];
 - Multicriteria Ordered Clustering [Nemery, de Smet: 2005];
 - CLIP [Bisdorff, Meyer, Olteanu: 2012];
 - ...

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Algorithmic Approach – continue

CLIP (CLustering using Indifferences and Preferences)

1. Grouping on indifferences (**internal**);
 - finding an **initial partition**;
 - high concentration of indifference relations inside clusters;
 - low concentration of indifference relations between clusters;
 - graph theoretic inspired method using cluster cores;
2. Refining on preferences (**external**);
 - **searching** for the **optimal result**;
 - strengthen relations between clusters;
 - **meta-heuristic** approach.

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Concluding ...

The outranking approach allows to :

- take into account imprecise performance measures via discrimination thresholds;
- avoid any majority dictatorship by taking into account considerable large negative and positive performance differences;
- deal with incommensurable and missing data due to a bipolar-valued characteristic encoding of outranking assertions;
- coherently deal with positive and negative epistemic and logical facts due to the coduality principle;
- avoid a value theoretic approach and by the way its necessary transitivity axiom of preferences (no need for any kind of dictator;-);
- tackle coherently incomparabilities, cycles, partial and intransitive preferences (no so-called preference paradoxes);
- profit from the separability property of the pairwise outranking model for implementing efficient HPC algorithms.

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